Note: This is a modelling, done based upon analysis of existing facts and evolving reasoning, as to how the 'Government' and 'Constituents of Governance' are likely to behave and function 'influenced by normal human attributes' under different 'probable conditions' and does not imply projection or criticism of 'any particular government system in the world'. Any explanation in this 'coinciding with any working Government system' shall be an unintentional coincidence only.

Games (Tools, Tricks) of Masterism in Governance GOMIG

Games-tools-tricks:GATT

It is discussed in other chapter that how the Monarch/ruler may become a 'master' moving into the 'authority mode' instead of service mode. A monarch in 'authority mode' would be autocrat and shall do whatever it would require to sustain its reign. Power, authority, keeping people powerless and weak and other things which would deteriorate the condition of citizen to keep the monarch/ruler relatively more powerful. However, the other system of having a government, where the representatives elected by the people manages the country and again require to go back to the people after sometime for re-election, can not function in this manner.

The government in a country is a set of human beings controlled by the natural attributes/weakness of 'survival' and 'security'. The people reaching the government positions would like to 'continue' indefinitely long to avail the authority and ensure their survival 'as government'. They cannot become similar to monarch/ruler because they need to secure trust of the people again and again. They however, like monarch, would like to remain in government position indefinitely, which would turn them into 'masterism'.

The government people would like to remain in possession of 'government powers' indefinitely but have to seek trust of people again and again. They can't distress the people and can't cripple them physically as it will be visible and become known disclosing the 'bad intention' of the master. So they would tend to impair the rational thinking of people/citizen making them unable to think and unable to decide rationally and meaningfully. If so, **instead of being slave physically, they would be slave mentally and the citizen shall be driven by the theories, ideas, presentations, stories, myths, directions of the government people.** This is a 'Master in disguise'. This will free the GoPIM(Government people in Masterism) from realizing visible and all-round public welfare. Let we name 'Masterism oriented GPP' as "GoPIM-Government people in Masterism".

In a political party based governance system, the government people are same as political leaders. Therefore, in these governance setup, the political party would also gain 'authority orientation' and political party and government people, in masterism, both may adopt strategies and conspire to make citizen 'low intelligence' and PITI. But they have the serious constraint that although they do so, neither the people/citizen nor anyone around may come to know about their intention and actions. This seems to be impossible but a 'master in GPP' have ways. As above now the 'GPP in masterism' can use the means/tools to make the people mentally crippled to impair their 'rational, meaningful, productive and progress oriented thinking' into 'vague, delusioned, unproductive, unprogressive' thinking.

There are many ways; causing fragmentation in society to implant disintegration and disbelief for one another, keeping them at low intelligence and knowledge level (low CEAK) so that they are incapable to take decisions of

their own, **implanting the superstition and insecurity** to make the people scared of taking actions, **permitting consumption and addiction which would make the persons both mentally and physically weak** etc are the tools which GoPIM, GPP in masterism, can deploy to disable the people. Let we look into it.

It is however, to be well understood that the intention here is not to establish if these factors like religion, caste, region etc are 'undesirable and sinful'. These would have some 'goodness' attached to them also. The issue which is being discussed is that how these can be used by GoPIM(Government people in Masterism) to turn citizen into inactive, indecisive and disintegrated setup to ease a master and MUBI government to propagate 'masterism' through.

(1) **Religion** - Religion is an absolute perception and belief based based mindset. It makes the people to believe in things which supposed to have happened in the past but not likely to be fully substantiated. It makes people driven by hypothesis which are transferred from one generation to other and beliefs which are taken for granted by the people without any argument or clarification. The easiest way for this to happen is that the beliefs and perceptions are linked to 'super person', making it ideal and role model, so that people would follow and obey. Normally such 'super character' is related to God, to make it more powerful application.

But God would never appear in person to make others see it physically. That is an advantage to those who would try to produce 'religion as a belief' only. The religion takes away the people from the present and takes them to the past. They are made to believe that whatever happened ages and centuries back, is still the best way for them to live and believe. So they are mentally driven away from all the developments, scientific researches and innovations which might have occurred since then. The masters GPP shall live in luxury, move in best car in the world but tell the citizen to live in jungle/huts/village with animals as the best way of living.

Religion stops looking ahead because it turns around the vision, thoughts towards PAST. The influence of religion without screening and validation on 'the rational and logical thinking' base, would impair rational, meaningful, productive and progress oriented thinking. Beyond a limit, the religion would make people apprehensive, unsecured, superstitious and thus disable the person from believing in its own-self.

Religion stops brain propagation (of thoughts) as it would make one to 'wander on hypothesis', mostly unsubstantiated and limit the flow of thoughts only to what is stated in the religion. And often any attempt of validation of 'hypothesis and folktales' would be criticized and condemned. GoPIM(Government people in Masterism) can effectively use this to turn larger base of people/citizen as 'superstitious, blind believer, disengaged from logic and rational, low intelligent, introvert, non-progressive, low-CEAK, just by making such environment around them which has numerous religious places/points, long audio and visual exposure of such preaching/sayings/songs/slogans, plenty of text/books on religion most easily available, TV channels, magazine/newspaper coverage, religious public shows etc

Religion makes people inaction-oriented and mentally unproductive' as the action relates to the happenings relating the present to the future and religion normally does not permit to come out of the 'past'. GoPIM(Government people in Masterism) shall use this to turn larger base of people/citizen to non-progressive, detached from scientific and engineering developments in the world, sentimental and not-logical, reactive considering others inferior, haughty, adamant.

Religion creates major differences amongst the members of the society living with different perceptions, creating conflicts whenever the practices followed by different groups would contradict. It would makes people over-emotional and supercilious to argue and install their religion as supreme, so divides society implanting infecting their thinking with communal brain. GoPIM(Government people in Masterism) shall effectively use this to divide the society, frantic and frenzied, creating differences and disintegration so that the citizen are not united and behaves as a 'weak realm' making GPP powerful.

Symptoms of religion prominence: Identifiable in individual's identity, religion relates to old myth/mythology, the religious people derecognizing science and latest developments, religion relates to God, installing someone as God, increasing TV channels/newspapers/text literature on religion/mythology, increasing religious places temple/mosque, Government/GoPIM direct or indirect support to any religion, increasing religious preachers-followers, increasing religious base stations-ashrams, math.....

(2) Division-caste, region, religion, race

The caste system mainly relates to the functions an individual has in the society. It represents the profession in which one may be occupied. The professions are divided in terms of relative 'goodness' or 'badness' to the individuals and the society. Therefore, the people engaged in the 'good professions' shall occupy higher status in society compared to others. Continuance of higher status in society based upon 'goodness' of profession renders higher status not only to a person but since profession gets transferred down the line to upcoming generations, the higher status in society also gets 'occupied' by "generations and generations'. Thus the division based upon caste is permanent and boosting up someone to be superior and someone else as 'inferior'. So converting the society into 'masters' and 'slaves', permanently.

The GoPIM(Government people in Masterism) would now easily benefit by name, fame or money the groups which are 'prominent' and use them to 'suppress others'. So there will be division in society, unrest and differences and coflicts in society supported by GoPIM, keeping GPP hidden. For GPP in masterism, this disparity is a boon and it would never permit it to end.

GoPIM shall use this disparity, which is almost permanent in the society' to keep society fragmented and divided. The GoPIM shall not make any efforts to end this and float GOSIP for different sections (caste based). The castes having higher status in the society, shall be prominent in the governance system, MGG, Government, Political parties, business domain etc. The same shall apply to the region, religion, race and those possessing higher status as regards to caste shall be prominent in the religion, race and in a region, in overall. The argument mongers would

question as to how 'government and GPP' can be responsible for such social disparity if the same emerged from the 'social set up and the society', however, existence of such disparity over 'generations' shall exhibit 'hidden' support of GPP as GoPIM, to such discrepancy in the social setup.

Symptoms- (Caste includes caste, race, social discrepancy based upon 'birth') caste indication name-prefix-suffix, some castes good-higher caste and some bad-lower caste', representatives in politics higher caste-%, in government-higher caste having prominence; respect in social setup by caste, condemn some caste; towns/village/district known as hub of caste; in village/town different area for any caste, crimes against lower caste/race, crimes by higher caste people on lower caste people', MOG/OIG/PL/MGG exhibiting apathy in 'actions and results' for changing the course and continuance of this for more than two generations,

(3) Social evils

The social evils are the practices, rituals, actions which are age-old and primitive and these indicates a social mind set which is stagnated, irrational (no logic and reasoning supporting it) causes torture to humane, sometimes causing killings. Social evils are the illogical (logic-less) and brainless acts harmful to individuals and/or the society as a whole. Some examples would be existence of some people believed to be curing deadly disease by uttering mantra, burning some chemicals and creating environment which can scare the common person. The people practicing it, social evil carriers SEC, would declare diseases as the effect of ghosts, bad spirits, bad soul and display unusual acts with small gimmicks and magic tricks. The social evils would also get enlarged to 'gender based discrimination at birth and after the birth, belief in ghosts and sufferings by ghosts, superstition and belief in supernaturals relating these to happenings in life, belief that these are powerful and controlling lives of the people, belief that some people are 'ghosts', social practices advantageous to powerfuls and disadvantageous to weak etc. The people would even die but these SEC shall still continue 'primarily because of ignorance of the government and GPP as GoPIM. It is obvious that such ignorance would be 'deliberate' by the GPP/GoPIM. The GoPIM shall, using people from the society, remaining in the background, would create milieu that people accept these as true.

The government shall support by closing its eyes and becoming ignorant. If the objective is that citizen keep suffering with such anomalies and SEC, the government become passive. It is elaborated in other chapter that the master government deliberately remain indifferent from social evils and permits these to have deep roots as once the people starts believing in it, they become feeblemind and recessive by ages. Not ever able to look up and question the government about what it is doing.

Continuance of social evils over a decade, no publicly notified identification of 'social evils' and no publicly notified DAVM goals for elimination of social evils by government/ GPP and political party/PL, and no publicly notified statistics of each district/unit region regarding social evils and no earmarked accountability of OIG/PL/MGG for elimination of social evils are very vital and significant signs of 'governments/GoPIM's' deliberate intention of 'social evils must continue'.

The government/GoPIM would achieve the hidden agenda that the people are 'scared, apprehensive, low-confidence, deeply entangled in their problems,

blaming their ownselves for their miseries (and not the government), becoming mentally slaves to others, and by virtue of these, the people would not allege 'government/GoPIM being responsible' for their sufferings and get in 'mental subordination' for 'exploited by PL/GoPIM'.

Symptoms- advertisements for -ghosts, spirit treatment/remedy, public announcement/notification/advertisement regarding claims for killing/ treating ghost, disease treatment by mantra, persons treating citizen without any medical certification, killing baby, sacrifice, gender based crimes, crimes against babies, treating agony and grievance, acts which can harm, animals treating people, animals telling future, people telling future, claims of SEC/ animals correcting misfortune, wrong social practices

(4) Culture Heritage fiddled

This would not be believed right at this moment because culture and heritage are used to exhibit 'positive attribute' of society and people. So a little explanation is necessary. It has been brought out in other chapter that there are only two truths in the world, absolute and always carrying same value and these are 'time and mathematics'. The time is universal truth.

Culture has a value only in relevance to 'time' As described in other chapter the human has brain which produces ideas continuously which would bring in changes as a chain reaction. It is an evident fact and universal truth. So the culture and heritage, which are social practices exercised jointly by a group of members of society, would also change with time.

Here it is not being discussed whether these changes are good or bad, correct or incorrect, but there will be obvious changes in everything with time, including culture. However, the the 'implant/projection of culture and heritage' are based upon the concept that these should remain 'unchanged', a great contradiction to the universal reality. Heritage term is used to define the 'culture and social practices' being followed at any particular point of time, as sacrosanct and assert these to be followed 'without change' indefinitely. So nullifying the impact of 'time' which is the most powerful unit; 'heritage' suggest to look backward, and remain in the previous frame of time. The GoPIM(Government people in Masterism) shall present 'culture and heritage' as 'absolute truths' by making these sentimental issues and urge the common citizen/society 'not to change' and 'vigorously resist' if any change comes in.

The GoPIM will 'argue for unchanged heritage' to be complied by citizen, would keep the people living in 'previous frames of time', backward, in the name of 'culture and heritage' so that citizen stop aspiring any upgradations, developments, improvements similar to the developments happening in the world and they deserve. Thus people free the 'government' from such responsibilities of realizing progress, developments, upgradations which are the responsibilities of the government. That is what GoPIM(Government people in Masterism) would desire to happen. People not asking the government for any growth, change, development, living in prehistoric time phase.

Symptoms: No change in livelihood for two generations, no change in life style, house, dress, eating, kitchen ware, baby birth, baby feed, education, language, people not

moving-how long, marriage system, ornaments, physical deformations, skin coloring, traditions harming the people, traditions causing injury, dancing with addiction, sacrifice, animal killing, animal for transport, social evils, no communication with outside world.

(5) Slogan, poem

A society/citizen being commanded by religion, caste, culture, heritage, social evils race, shall be unmoving with time, essentially to be sentimental, and lose any urge for upgradations/advancements. This society shall form an opinion that no one but they themselves are responsible for the pathetic condition they live with. It is because of their destiny that they are distressed and troubled. These people would be contented just by a few words of hope and sympathy. The GoPIM(Government people in Masterism) shall develop such means like, poems/songs, slogans/nare, speech, literature, false mischievous good words making the people hopeful about the 'good days' coming in future them. First they would convey to the citizen that like any other citizen they have right on every development, make over which is occurring in other's lives and then they develop poems, slogans, songs etc to stimulate hope in them that there will be a day, when they would have everything which anybody else has. They will have success, money, palace, amenities. The citizen shall be driven just by these fictitious actions believing that the GPP are working hard and bring the best fortune' to them -one day; and years will pass by but 'that day of best fortune' would never come. This happening is 'dreams induced by government' **DIBGO**

The GoPIM would have the goal of passing its days in government by inducing such 'dreaming' and 'believing' into the people that under the 'promise' of 'good days' by GoPIM, the people just live with the hope of 'better tomorrow' and do not question about their 'actions' GoPIM doing in the present.

Such poems/songs, slogans, displays shall be in the praise of GoPIM stating to be doing 'miracles' and also that the 'opponents' are 'worst, awful and hopeless'.

Symptoms- patriotic songs launched by government, poems praising government, poems praising HOG, MOG, PL, slogans launched by political parties for election and media promoting, non-DAVM slogan based media presentations about government performance, rallies and speech by GPP, PL uttering slogans repeated by common person, posters display,

(6) Mythology: It has many psychological effects

Every person dreams to be a super person. If not possible for self, it would please itself by associating with past which was glorious, or stated to be glorious by artificially making up the stories/myth/facts and characters who were unique, exemplary and fantastic or stated to be so, not only by associating with real life people but even with the fictions and virtual characters.

The people who would like such association would definitely be those who, in normal course, would not aspire to get to that rank, ever. There may be an argument that people would consider such persons/characters as 'role model' and try to become 'like them. This is 'too hypothetical' as 'no one would ever aspire to

become someone who existed 'hundreds or thousands years back' as 'time' being the most powerful entity in the universe, would have made those 'happenings' non-applicable or unrelated to the present. So anyone presenting itself as 'conforming and/or imitating' to what happened hundreds/thousands years back, would only get disassociated from the 'present', away from society, saint/ monk, or would be 'two-faced' and 'trickster'.

So those who have 'incapable' vision for a 'bright future' would be inclined most to the myths and folktale besides those who are either saint/monk or 'two faced trickster'. Further, the belief in something which happened hundred/ thousands years back, to be coming as reality in the present, after thousands years, would only be a 'blind belief', because **TIME changes everything and disregarding this is only, 'blind belief'**.

A person therefore, if able to spread the mythology making people to exhibit 'blind faith', the people/ masses, in general, would lose practical vision for succeeding to a promising future and turn into 'passive' dreaming persons. Getting such association with heroes in mythology gives satisfaction of being in descendants. This impairs its vision for doing something of its own and consequently it would get into the role of 'subordination', mental slavery. And slavery to one who does not exist today. Just blind conviction. No logic, rational and thus no 'objectives'.

This would be a preferred action for a GoPIM to make people 'crippled' to stand of their own with ability to take decisions except for believing in mythological characters. Thus 'GoPIM' would tend to implant myths, folktales, their characters as supreme and 'far beyond anyone's vision to imitate' and 'being just a subservient person' before such 'mythological characters'. As mentioned above, getting such association with heroes in mythology gives satisfaction of being in descendants and would impair its vision for doing something of its own. People getting into 'mental slavery' and 'impaired vision and impaired confidence' would blindly trust a GoPIM, placing it as a supreme character. This is what GoPIM would aim at.

Symptoms: Long mythological presentations, serials on audio/video madiak/media, presenting characters with exaggerated and made up profile, mythological presentations with lot of music, dialogues, songs thus artificially making up, touching up mythology with God, Godly characters, possessing unreal powers both physical and mental etc, real life concerts stating about myths and its characters, association of GoPIM in such mythology based public presentations

(7) Triggering Addiction; wine, social evils, religion, habits

In order to control the people/citizen, continuing in unhappy state, but to develop inability amongst them so that they do not agitate and protest, the GoPIM(Government people in Masterism) may opt to make them physically and mentally inactive and incapable, however in a manner that they themselves are blamed. Some activities can be devised and made irresistible for the citizen, thus programming addiction in their brains. The religion and social evils is one which we discussed in the preceding section. The liquor, wine and such products would also serve the purpose. However, everyone, especially poor citizen, can not afford to buy

wine, whisky, or such expensive produce. If the addiction is limited to these perhaps the situation is not worse because not many people can afford.

The addiction of something easily available, cheap or almost free of cost, would only be the way to make citizen 'an addict'. The farming of tobacco, opium, its products if permitted without linking it with the use in medicines shall be under doubt. There are however, many more products locally made and passively ignored by GoPIM, which have the effect of creating such addiction using coconut, rice, corn, supari etc. These are kept ignored and unchecked by GoPIM so that people get into its addiction, and to provide more freedom, such activities are associated with traditions, culture, heritage and social norms. The GoPIM would, because of various considerations, institute laws and rules against the use of products causing such addiction, but would ignore and overlook the use/consumption by the people.

The continuous use of anything which can develop a permanent programme in the brain, is a habit. An addiction is also an habit and therefore, a habit is an addiction. The human brain adopts some habits 'from the nature' and these pertains to the 'physical activities' which controls human behaviour like sex, killing etc. If these are relaxed and liberalized beyond a social permissibility, these would turn into addiction. And in the form of addiction, it would suit to the GoPIM. GoPIM can overlook the requirements of 'social regulations' and making such habits, the way of life, the habits are converted into addiction and makes the human brain and the persons passive, easy going, irresponsible. The GoPIM can create an incapability into the people by adopting it.

The GoPIM would even promote the mythology and such characters that the freedom of sex is supported and 'killing' is projected as sanctified act.

Symptoms- cultivation of opium, tobacco without linking with medicines production, use of local addictions supari, fermented rice, corn, fruits, associating such consumption with celebrations and symbolizing with joy, availability of 'opium and other drugs' to the people, liberalizing sex and associating any killing with religion or traditions, occurance of cases of production of local/country liquor for more than two years, no decision by Justice system on all cases of rape within one year, presentation of religion/mythology supporting 'liberlized sex' etc

(8) Low education/CEAK score

It has been explained in other chapter that low level of CEAK deliberately permitted by government would provide a highly inflammable environment to grow social evils and division of society with religion, caste etc. The low education level is the most prominent reason for these to flourish in the society.

The GoPIM shall aim to create a social setup with citizen at low education and low intelligence ignorant to their duties and responsibilities, ignorant of their rights, laws, rules, unaware and unexposed to scientific developments and engineering creations because life of such set of citizens shall remain in turmoil sorting out 'day to day' issues and would have little chance to question the GoPIM regarding their actions.

Not discussed in details now.

Symptoms: No CMOGE presentations of public services water/sewage/garbage disposal, water logging, disease spread, crimes, education and health services. Low education and low intelligence as criteria for Government jobs, permanent government jobs, low education getting paid high compared to other sector, discharge of government powers by low intelligent GPP at public interface level, the intelligent and eminent people leaving nation, intelligent and professionally qualified people working abroad are not willing to return, low score of government education services

(9) Making Mubidity a culture

The GoPIM would have to fulfill two inevitable conditions to exercise 'masterism'. The first is that they turn citizen to 'slaves, not necessarily to be physically slave but essentially to be mentally slave and they provide authority/powers to GPP at low intelligence and low calibre level to interface with citizen. The GPP at low intelligence level shall invariably be driven by 'authority' and tend to create an 'authority oriented environment' where citizen would only interface with them in 'submissive mode'.

This would not only create 'incapable, scared and wretched' set of citizen but make the GPP/PL unconcerned with their problems and unaccountable to 'uplift' the livelihood to the 'best available and visible'. So intelligence, ability/capability and acumen do not remain any necessity for the GPP(GoPIM). Thus both citizen and GPP are in the trap of 'Mubism'. And once it has occurred, the non-accountability and irresponsibility of GoPIM goes 'unchecked, unchallanged and unhindered'.

This would be a state where 'Mubism' shall become a culture and 'display of mubism' shall not be questioned by anyone.

Symptoms: Low CEAK level of citizen, no assessment of CEAK by government and notifying publicly, GPP public interface at lower 50% positions (in government's hierarchy) from the top, No RAA of GPP positions publicly notified

(10) Media promoting these

As above there are a number of factors which would enhance the tendency of 'masterism' in government and its constituents, which is unethical, incorrect and unwarranted'. GoPIM would tend to keep the citizen at low CEAK and the 'government's operands'. It is well explained in the chapter of 'madiak/media' that madiak has utmost important responsibility of 'becoming citizen representative scrutinizing government actions/GOSIP to highlight deficiencies and working to enhance 'CEAK'. It is obvious that GoPIM would have foremost requirement to have 'control' over madiak presentations as all above aspects, if analyzed and presented by madiak, to the people and the whole world, the GoPIM shall have to 'forego' its position.

And madiak under the control of GoPIM shall not highlight the existence of 'games, tools and tricks GATT' which the GoPIM invariably apply to keep its 'masterism' intact.

The GoPIM(Government people in Masterism) would control and use media to implant such handicaps and weaknesses in the society like exaggerated dose of religion, culture, tradition, implanting low CEAK and Mubidity. The madiak, either due to inherent MUBIDITY or under instructions of the GoPIM, shall not highlight the loss to society due to various addictions, habits, inferior government education services,

inferior government services and shall not amplify the citizen CEAK level, to keep people trailing in time.

This will be a stage where citizen would have no escape from. The madiak shall describe anything and everything done by GoPIM as 'act of wonder', talk only good about government and GPP/GoPIM and would not consider its responsibility of becoming 'representative of the citizen/people'.

The MADISM state of madiak/media is strong indication of both GoPIM in 'masterism' and madiak/media presenting incapability, impotency and Mubidity.